BRITTANY I. OSASERI

COMIC ARTIST AND ILLUSTRATOR

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Passionate, driven, self-motivated leader and collaborative artist skilled in digital illustration, comic art, and character design seeking a career in visual development and storytelling.



WEBSITE

https://brittanyosaseri.wixsite.co m/biocomics

STRENGTHS

Strong attention to detail, Clear communicator, Creative, Flexible, Quick leaner, Meticulous, Dedicated, Team player

SOFTWARE

Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Clip Studio Paint, Microsoft Office

GALLERY SHOWS

Senior Theses Exhibition

Washington and Lee University, Stanair Gallery (2019)

SSA (Science, Society, and the Arts) Conference-Visual Arts Display

Washington and Lee University, Wilson Hall (2019)

Junior Seminar Gallery Display

Washington and Lee University, Wilson Hall (2018)

SSA Conference- Visual Arts Display

Washington and Lee University, Huntley Hall (2017)

ORGANIZATIONS

Amnesty International, Japanese Club, Arts League, FLIP (First-gen Low Income Partnership, Quest Scholars, SABU) Student Association for Black Unity, PAACE (Pan-Asian Association for Cultural Exchange), SAIL (Student Association for International Learning), African Society, Ampersand, Generals' Unity, University Orchestra

SPECIAL INTERESTS

Animation, Video Game Character Creation, Metal Music

SKILLS

Traditional and Digital Illustration, Comic and Graphic Novel Illustration, Panel Layout and Page Design, Character Design, Environmental Design, Comic Lettering, Script Writing, and Storyboarding

PROFESSIONAL EXPERIENCE

- Freelance Comic artist and Illustrator August 2019—Present

 - Comic Illustrator and Colorist, Ryan Hellquist March 2020—Present
 Artist responsible for digitally coloring the inked pages of the comic Nuka Girl completed by illustrator Jessica C. Stephens. Because of the excellent artwork produced, the client added the additional responsibility of illustrating select pages the original artist could not
 - Graphic Novel Illustrator, Kashawn Weaver February 2020—Present
 Sole artist responsible for creating the interior pages of the manga series *Milestone*. The work involves designing panel layouts, illustrating backgrounds, characters, and action scenes
 - Character Designer, Brandon Preske September 2019—Present
 Created concept illustrations of the main characters for an unannounced children's book
 - Graphic Designer, Marvin Minott August 2019—Present
 Create a series of digital designs and illustrations for the clothing brand Sankofayah. From exceptional communication skills and produced artwork, this company constantly offers new assignments
 - West Side Story Illustrated, Washington and Lee University October 2019
 In collaboration with another artist, created digital illustrations of select scenes from the film West
 Side Story. Learned how to edit a video slideshow to be projected for a live performance
 - Senior Scene Shop Assistant, Washington and Lee University September 2017 May 2019
 Upper level position of assisting in theater production. Learned how to lead groups or individuals in tasks such as creating sets and prop pieces, operating machinery, and using tools

EDUCATION

Bachelor of Arts in Studio Art and Biology • May 2019 • Washington and Lee University (2015-2019)

- Studio Art: Excelled in 2D illustration, visual development from concept to final product, visual storytelling, and mixed media
- Biology: Focused on macro and micro anatomy, molecular chemistry, and conservation genetics

Summer Workshop • June 2019 • The Center for Cartoon Studies

Cartooning Studio with Luke Howard and Jarad Green: A five-day intensive on-campus workshop that
teaches the fundamentals of creating comics such as character design, environment, and writing while
learning vital tools for creating pages such as inking techniques, page structure, and printing

Summer Workshop • July—August 2019 • The Center for Cartoon Studies

Graphic Novel Workshop with Paul Karasik: A weeklong on-campus workshop which helps students produce
the first draft of a longer comic project through lectures, collaborative exercises, book discussions, events,
and group critiques

AWARDS

■ Class of 1964 Fine Arts Prize • May 22, 2019

Awarded to whom the faculty in Art and Art History, Music, and Theater and Dance identifies as having done the most outstanding work in any area of the fine arts

Studio Art Prize • May 22, 2019

Awarded to the student who has consistently done outstanding work in the art department

RESEARCH

- Johnson Opportunity Grant, Summer recipient June 2018—August 2018
 Seven-week independent comic book art research and development at Washington and Lee University and the Center for Cartoon Studies in developing three chapters of an independent comic book
- Supervised Study Abroad: Kanazawa, Japan April 2018—May 2018

 Four-week program with the primary focus of increasing Japanese Language skill and knowledge of Japanese culture, along with establishing permanent connections with the Ishikawa Alumni Association